

## Third Year Booklist 2020/21



Subject	Books and stationery	Publisher
<b>Gaeilge:</b>	Retain Turas 2/Turas 3 <b>Self Purchase Item(s) needed. See below.</b>	
<b>English:</b>	Retain Kingdom 2 <b>Self Purchase Item(s) needed. See below.</b>	
<b>Mathematics:</b>	Retain Texts & Tests 2 <b>Self Purchase Item(s) needed. See below.</b>	
<b>French:</b>	Retain Allons-y 2 <b>Self Purchase Item(s) needed. See below.</b>	
<b>German:</b>	Retain Viel Spaß <b>Self Purchase Item(s) needed. See below.</b>	
<b>Science:</b>	Retain The Nature of Science Retain A4 hardback science copy	
<b>Business Studies:</b>	Retain Time for Business & workbook <b>Self Purchase Item(s) needed. See below.</b>	
<b>Geography:</b>	Retain Cyclone	
<b>History:</b>	Retain New Artefact	
<b>Home Economics:</b>	Retain Skills for Life <b>Self Purchase Item(s) needed. See below.</b>	Folens
<b>Woodwork:</b>	Retain Wood Materials Technology <b>Self Purchase Item(s) needed. See below.</b>	EdCo
<b>Metalwork:</b>	Retain Basic Engineering Technology <b>Self Purchase Item(s) needed. See below.</b>	
<b>Technical Graphics:</b>	Retain Understanding Technical Graphics	
<b>Music:</b>	Retain Sounds Good 2	EdCo
<b>PE</b>	Retain Active for Life Workbook	Folens
<b>C.S.P.E.</b>	Retain Take a Stand	
<b>S.P.H.E.</b>	Health & Wellbeing S.P.H.E. 3	EdCo

*School Journal, Locker & Insurance available at school paid through Student Services Fund.*

### Self Purchase Items

*These items are to be purchased before the return to school and are not included in our rental scheme.*

**Irish:** Exam Papers (Educate.ie)

**English:** Exam Papers (Educate.ie), Novel and play to be confirmed;

Mr Daly's class – Julius Caesar, English Dictionary

**Maths:** Exam Papers (Consult with Teachers), Formula Booklet (Maths Tables)

Mathematical Instrument Set , Scientific Calculator , A4 Graph Paper (Pad not Hard Book)

**French:** Exam Papers

**German:** Exam Papers

**Business Studies:** Exam Papers

**Home Economics:** Exam Papers

**Woodwork:** Exam Papers

**Metalwork:** Exam Papers